

SECTION 12 - FLOOR CRITERIA. IMPORTANT - SEE ALSO SECTION 8: FLOOR and ROUTINES CONSTRUCTION RULES incl UPGRADING



NOVICE	INTERMEDIATE	ADVANCED	BRONZE	SILVER	GOLD
Max 10 agilities Comprising of 8 x A elements @ 0.2	Max 10 agilities Comprising of 4 x A elements @ 0.2 4 x B elements @ 0.3	Max 10 agilities Comprising of 3 x A elements @ 0.2 4 x B elements @ 0.3 1 x C element @ 0.5	Max 10 agilities Comprising of 2 x A elements @ 0.2 4 x B elements @ 0.3 2 x C elements @ 0.5	Max 10 agilities Comprising of 1 x B element @ 0.3 2 x C elements @ 0.5 2 x D elements @ 0.7	Max 10 agilities Comprising of 2 x B elements @ 0.3, plus the following elements: 1 x C @ 0.5, 1 x D @ 0.7 and 1 E @ 0.8
Difficulty (D) Content 1.60	Difficulty (D) Content 2.00	Difficulty (D) Content 2.30	Difficulty (D) Content 2.60	Difficulty (D) Content 2.70	Difficulty (D) Content 2.60

OPTIONAL BONUSES: The Difficulty Content and Special Requirements MUST have been fully met first, then bonuses can be added if required. (Note also the Groups rules re Bonuses at BSG levels, below)

Bonuses (optional)	Bonuses (optional)	Bonuses (optional)	Bonuses (optional)	Bonuses (optional)	Bonuses (optional)
1 x B skill @ 0.3 1 x B skill @ 0.3 <i>Must be from different groups</i>	1 x C skill @ 0.5 1 x C skill @ 0.5 <i>Must be from different groups, using groups 1, 2 & 3 only</i>	1 x C skill @ 0.5 - <i>different Group to the C above</i> 1 x D skill @ 0.7 <i>Both bonuses must use groups 1, 2 & 3 only</i>	1 x C Acro flight series @ 0.5 1 x D skill from Groups 1, 2 or 3 @ 0.7	1 x E skill @ 0.8 1 x D Acro flight series @ 0.7	1 x E skill @ 0.8 from Groups 2, 3 or 4 1 x E Acro flight series @ 0.8
Bonus Content 0.60	Bonus Content 1.00	Bonus Content 1.20	Bonus Content 1.20	Bonus Content 1.50	Bonus Content 1.60
MAX D Value incl Bonus 2.20	MAX D Value incl Bonus 3.00	MAX D Value incl Bonus 3.50	MAX D Value incl Bonus 3.80	MAX D Value incl Bonus 4.20	MAX D Value incl Bonus 4.20
Groups 2 skills from each group Only A & B skills used	Groups 2 skills from each group: Only A,B,&C skills used (No C4)	Groups 2 skills from each group: Only A,B,C,& D skills used(No D4)	Groups At least 2 skills, maximum 4, from each group. Bonus skills can be used to achieve this	Groups At least 2 skills, maximum 4, from each group. Bonus skills can be used to achieve this	Groups At least 2 skills, maximum 4, from each group. Bonus skills can be used to achieve this
Special Requirements (SR) GIRLS 1 Group 2 held skill (2 secs) Jump/ Leap series BOYS 1 Group 2 held skill (2 secs) 1 Strength skill	Special Requirements (SR) GIRLS 1 Group 1 Skill B 1 Group 2 held skill (2 secs) BOYS 2 Group 2 skills - 1 must be held (2 secs) ALL 1 Group 1 skill 1 acrobatic skill - Group 3 or 4 1 Group 4 flight skill No C4 skills permitted	Special Requirements (SR) GIRLS 1 Group 1 skill - B or C 1 Group 2 held skill (2 secs) BOYS 2 Group 2 skills - 1 must be held (2 secs) ALL Mixed series: 1 x Group 1 skill + 1 x another group 1 acrobatic skill - Group 3 or 4 1 Group 4 flight skill or flight series No D4 Skills permitted	Special Requirements (SR) GIRLS 1 leap / hop series or passage from Group 1 (B or C) BOYS 2 Group 2 skills B or C - 1 must be held (2 secs) ALL Mix series: 1 x Group 1 (any) + one other Group (B or C) 1 Acrobatic skill Groups 3 or 4 1 C flight skill or series from Group 4	Special Requirements (SR) GIRLS 1 leap / hop series or passage from Group 1 (B, C or D) BOYS 2 Group 2 skills B, C or D - 1 must be held (2 secs) ALL Mix series: 1 x Group 1 (any) + one other Group (B, C or D) 1 Acrobatic series of 2 flight skills (C or D)	Special Requirements (SR) GIRLS 1 leap / hop series or passage from Group 1 (C, D or E) BOYS 2 Group 2 skills B, C, D or E - 1 must be held (2 secs) ALL Mix series: 1 x Group 1 (any) + one other Group (C, D or E) 1 Acrobatic series of 2 flight skills (D or E)
Spec Reqmnt Value @ 0.2 0.40	Spec Reqmnt Value @ 0.2 1.00	Spec Reqmnt Value @ 0.2 1.00	Spec Reqmnt Value @ 0.2 0.80	Spec Reqmnt Value @ 0.2 0.60	Spec Reqmnt Value @ 0.2 0.60
MAX Execution (E) Score 10.00	MAX Execution (E) Score 10.00	MAX Execution (E) Score 10.00	MAX Execution (E) Score 10.00	MAX Execution (E) Score 10.00	MAX Execution (E) Score 10.00
MAX FLOOR SCORE D + SR + E 12.60	MAX FLOOR SCORE D + SR + E 14.00	MAX FLOOR SCORE D + SR + E 14.50	MAX FLOOR SCORE D + SR + E 14.60	MAX FLOOR SCORE D + SR + E 14.80	MAX FLOOR SCORE D + SR + E 14.80